

# Installation Manual

## CuratOR™ EX2620-3D

Color LCD Monitor

### Important

Please read this Installation Manual, and “Instructions for Use” (separate volume) carefully to familiarize yourself with safe and effective usage.

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- Refer to the Instructions for Use for information on the installation / connection of the monitor.
  - The latest Installation Manual is available for download from our web site:  
<http://www.eizoglobal.com>
- 



This product has been adjusted specifically for use in the region to which it was originally shipped. If operated outside this region, the product may not perform as stated in the specifications.

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# Chapter 1 Basic Adjustment / Setting

This chapter describes the basic functions that can be adjusted and set by pressing the buttons on the front of the monitor.

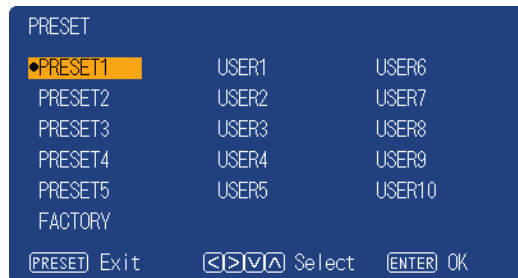
## 1-1. Loading the Monitor Setting

It is possible to switch to PRESET, FACTORY, or the USER setting that has been set in advance.

|         |   |
|---------|---|
| PRESET  | Basic settings are registered in advanced at the factory. The settings of PRESET cannot be changed.                       |
| FACTORY | Returns to settings when shipped from the factory.  |
| USER    | Various settings including menus can be registered for personal use. For details, see <a href="#">"Preset"</a> (page 12). |

### 1. Press (PRESET).

The preset menu is displayed.




### 2. Press to select the PRESET number, FACTORY, or USER number to load, and then press (ENTER).

The pre-registered setting is loaded, and the setting is changed. The selectable settings are as follows.

- PRESET1 to 5
- FACTORY
- USER1 to 10

#### Note

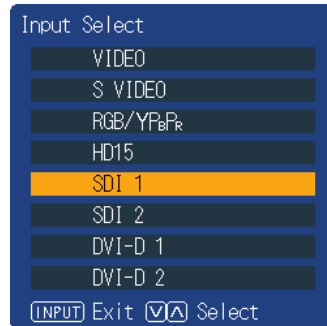
- The "PRESET" menu will disappear after five seconds have elapsed if no operation is performed.
-  is displayed for the USER number that has already been registered.
- Selecting a USER number that has not yet been registered, "No Data" is displayed.
- For information about the main default settings, see ["4-1. Main Default Settings"](#) (page 24).

## 1-2. Switching Input Signals

Select the signal input to the monitor, and display it on the screen.

### 1. Press **INPUT** (INPUT).

The "Input Select" menu appears.



For other than 2D or 3D mode SIMUL

### 2. Press **UP** **DOWN** to select an input signal.

This switches to the selected input signal.

### 3. Press **INPUT** (INPUT).

The menu screen exits.

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#### Attention

- In 3D mode, input signals other than SDI and DVI cannot be selected.

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#### Note


- If you press **INPUT** (INPUT) while the "Input Select" menu is displayed in dual screen mode, the "Input Select" menu of the subscreen is displayed. If you perform the same operation again, the display returns to the "Input Select" menu of the main screen.
  - When RGB / YPbPr is selected, if the color is abnormal, set it correctly with "'Input Config" (page 9)" on the main menu.
  - The "Input Select" menu will disappear after five seconds have elapsed if no operation is performed.
-

## 1-3. Using Function Buttons

Execute the functions assigned to the function buttons (F1 (◀), F2 (▶), F3 (▼), and F4 (▲)). For information on how to register a function to each button, see “Function” (page 14).

### 1. Press F1 (◀), F2 (▶), F3 (▼), or F4 (▲).


The function menu is displayed.



|                   |        |
|-------------------|--------|
| F1: Gamma Select  | 2.2    |
| F2: Scan Size     | Normal |
| F3: POP           |        |
| F4: Signal Format | —      |

### 2. Press the button with the target function registered while the function menu is displayed.

#### Note

- In dual screen mode, press  (INPUT) to select a screen for performing the target function.
- When the setting of “Function Display” (page 15) is “Off”, the “INVALID FUNCTION” message is displayed if you press a function button that cannot operate.
- When the setting of “Function Display” (page 15) is “Off”, the “UNDEFINED” message is displayed if you press a function key assigned to “Undef”.


## 1-4. 3D/2D Switching

Switch 3D and 2D.

### 1. Press 3D/2D (↔) (ENTER) button.

3D and 2D are toggled each time this button is pressed.

#### Note

- 3D mode indicator (  ) is displayed on the upper left of the screen in 3D mode.

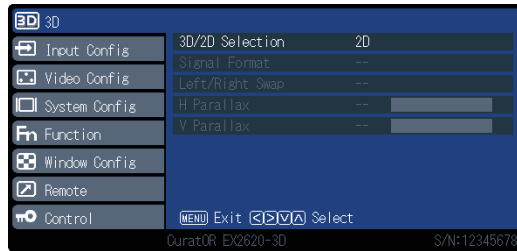
# Chapter 2 Advanced Adjustment / Setting

This chapter describes the advanced monitor adjustment and setting procedures using the main menu.

## 2-1. Operation via the Main Menu

### 1. Menu display

1. Press **MENU** (MENU).  
The main menu is displayed.



2. Press **UP** **DOWN** to select the desired item, and then press **LEFT** **RIGHT**.

### 2. Adjusting / setting

1. Press **UP** **DOWN** to select the desired item.
2. Press **LEFT** **RIGHT** to set.  
If "Next Menu" is displayed for items, press **LEFT** **RIGHT**, and a next menu is displayed.



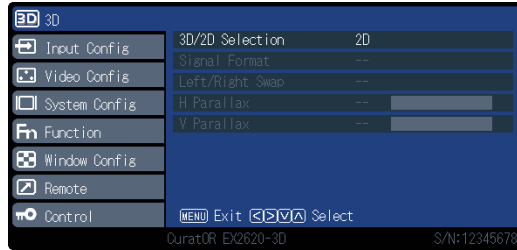
### 3. Exiting

1. If you repeatedly press **MENU** (MENU), the menu screen exits.

## 2-2. Each Function of Main Menu

### ● 3D

Setting in 3D mode.



| Function        | Setting range   | Description  |
|-----------------|---|--|
| 3D/2D Selection | 3D<br>2D  | Switches 3D/2D display.  |
| Signal Format   | SIMUL<br>TOP AND BOTTOM<br>SIDE BY SIDE<br>LINE BY LINE | Sets the signal format in 3D mode. <ul style="list-style-type: none"> <li>"SIMUL"<br/>Displays in 3D mode by inputting left-eye signals from DVI-D 1 (SDI 1) and right-eye signals from DVI-D 2 (SDI 2). Displays in 3D mode by inputting Dual-stream signals (SDI 1 (LEVEL B) or SDI 2 (LEVEL B)).</li> <li>"TOP AND BOTTOM"<br/>Displays in 3D mode by inputting signals in the TOP AND BOTTOM.</li> <li>"SIDE BY SIDE"<br/>Displays in 3D mode by inputting signals in the SIDE BY SIDE.</li> <li>"LINE BY LINE"<br/>Displays in 3D mode by inputting signals in the LINE BY LINE.</li> </ul> |
| Left/Right Swap | Off<br>On   | Switches the displays of the left-eye signal and the right-eye signal.   |
| H Parallax      | -62 to 62   | Adjusts horizontal offset of the left-eye signal and the right-eye signal. If you do not experience a 3D effect, this may be improved by adjusting the parallax.   |
| V Parallax      | -31 to 31   | Adjusts vertical offset of the left-eye signal and the right-eye signal. If you do not experience a 3D effect, this may be improved by adjusting the parallax.   |

#### Attention

- The settings of "Signal Format", "Left/Right Swap", "H Parallax" and "V Parallax" cannot be changed in 2D mode.

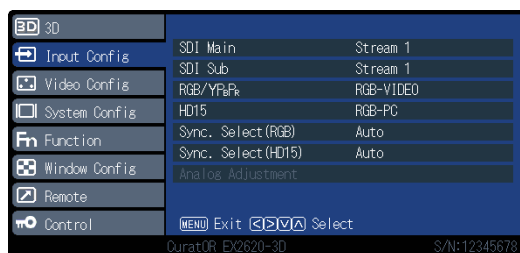
#### Note

- 3D mode indicator ( **3D** ) is displayed on the upper left of the screen in 3D mode.



## ● Input Config

Setting for each input terminal.



| Function                           | Setting range   | Description  |
|------------------------------------|---|--|
| SDI Main                           | Stream 1<br>Stream 2                                  | Sets the picture on Main screen for dual-stream SDI signal. This is also applied to the single screen mode.  |
| SDI Sub                            | Stream 1<br>Stream 2                                  | Sets the picture on the subscreen for dual-stream SDI signal.  |
| RGB/YP <sub>B</sub> P <sub>R</sub> | YP <sub>B</sub> P <sub>R</sub><br>RGB-VIDEO<br>RGB-PC | Sets to match the connected signal at the Y/G, P <sub>B</sub> /B, P <sub>R</sub> /R input terminal. <ul style="list-style-type: none"> <li>"YP<sub>B</sub>P<sub>R</sub>"<br/>Set to Y, P<sub>B</sub>/C<sub>B</sub>, or P<sub>R</sub>/C<sub>R</sub> signal.</li> <li>"RGB-VIDEO"<br/>Set to RGB signals. Signal decision gives priority to VIDEO system.</li> <li>"RGB-PC"<br/>Set to RGB signals. Signal decision gives priority to PC system.</li> </ul>  |
| HD15                               | RGB-VIDEO<br>RGB-PC                                   | Sets to match signal connected to the HD15 input terminal. <ul style="list-style-type: none"> <li>"RGB-VIDEO"<br/>Signal decision gives priority to VIDEO system.</li> <li>"RGB-PC"<br/>Signal decision gives priority to PC system.</li> </ul>  |
| Sync. Select (RGB)                 | Auto<br>Sync on<br>Green<br>VBS                       | Sets synchronous signal input method at RGB signal input. <ul style="list-style-type: none"> <li>"Auto"<br/>HD/VD input (HD15), SYNC input (RGB), SYNC on G switches automatically. When HD/VD input (HD15) and SYNC input (RGB), SYNC on G are all synchronous, HD/VD input (HD15) and SYNC input (RGB) have priority.</li> <li>"Sync on Green"<br/>When HD/VD input (HD15) and SYNC input (RGB), SYNC on G are synchronous, select to synchronize with SYNC on G.</li> <li>"VBS"<br/>Select when connecting as synchronous with SYNC input terminal composite (VBS) signal. E.g., when a non-synchronous R / G / B image signal and a VBS signal output device are connected to the monitor, connect the VBS signal to the SYNC input terminal, and select VBS.</li> </ul> |

| Function            |               | Setting range            | Description   |
|---------------------|---------------|--------------------------|---|
| Sync. Select (HD15) |               | Auto<br>Sync on<br>Green | Sets synchronous signal input method at HD15 signal input. <ul style="list-style-type: none"> <li>"Auto"<br/>HD/VD input (HD15), SYNC input (RGB), SYNC on G switches automatically. When HD/VD input (HD15) and SYNC input (RGB), SYNC on G are all synchronous, HD/VD input (HD15) and SYNC input (RGB) have priority.</li> <li>"Sync on Green"<br/>When HD/VD input (HD15) and SYNC input (RGB), SYNC on G are synchronous, select to synchronize with SYNC on G.</li> </ul> |
| Analog Adjustment   | Auto Setup    | -                        | Automatically adjusts "H Position", "V Position", and "Dot Clock" when the PC signal is input.  |
|                     | H Position    | 0 to 300                 | To move screen left and right.  |
|                     | V Position    | 0 to 100                 | To move screen up and down.   |
|                     | Dot clock     | 0 to 100                 | When a striped pattern is displayed, adjust so that noise will decrease when the synchronous striped pattern (noise) is produced.   |
|                     | Clock Phase   | 0 to 31                  | When inputting RGB signals and PC signals, adjust for ease of viewing if bleeding or blurring of the screen contour occurs.   |
|                     | Signal Format | 4:3<br>Wide              | Sets signal type for unidentifiable signals.  |

## ● Video Config

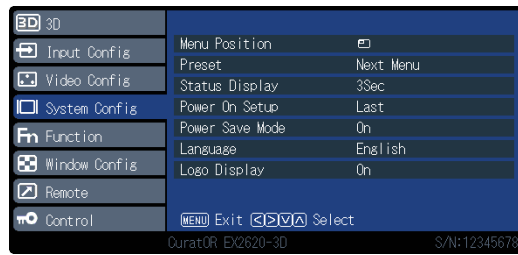
Adjustments / settings for image display.













| Function        | Setting range                   | Description  |
|-----------------|---------------------------------|--|
| Color           | 0 to 100                        | Adjusts color depth of the image.  |
| Tint            | 0 to 100                        | Adjusts skin tones.  |
| Brightness      | 0 to 100                        | Adjusts image darkness (black).  |
| Picture         | 0 to 100                        | Adjusts image intensity.   |
| Sharpness       | 0 to 20                         | Adjusts image contour color definition.  |
| Gamma           | 1.8 to 2.6<br>DICOM             | Adjusts brightness.  |
| Backlight       | 0 to 100                        | Adjusts brightness of backlight. In the case of multiple windows, select the main screen. The setting cannot be changed when a screen other than the main screen is selected.  |
| Color Temp      | 6500 K<br>9300 K<br>Off         | Switches tone of the image.  |
| R Gain          | 0 to 100                        | Adjusts the brightness of red in bright portions.  |
| G Gain          | 0 to 100                        | Adjusts the brightness of green in bright portions.  |
| B Gain          | 0 to 100                        | Adjusts the brightness of blue in bright portions.   |
| R Bias          | 0 to 100                        | Adjusts the brightness of red in dark portions.  |
| G Bias          | 0 to 100                        | Adjusts the brightness of green in dark portions.  |
| B Bias          | 0 to 100                        | Adjusts the brightness of blue in dark portions.   |
| Color Gamut     | sRGB<br>Native                  | Set the Color Gamut.   |
| Input Range     | 0 to 255<br>16 to 235           | The dynamic range is modulated in accordance with the input signals from the DVI-D terminal. <ul style="list-style-type: none"> <li>"0 to 255"<br/>Use this setting when connecting the PC format source.</li> <li>"16 to 235"<br/>Use this setting when connecting the video format source.</li> </ul>                |
| NTSC Setup      | 0<br>7.5                        | Select set up level for NTSC signals. Note that the standard level for NTSC signals varies between countries. <ul style="list-style-type: none"> <li>"0"<br/>Set when the dark parts of the screen are too dark. (0 IRE)</li> <li>"7.5"<br/>Set when the dark parts of the screen are too bright. (7.5 IRE)</li> </ul> |
| Noise Reduction | Off<br>Light<br>Middle<br>Heavy | Select Noise Reduction level for picture.  |

## ● System Config

Settings for devices.

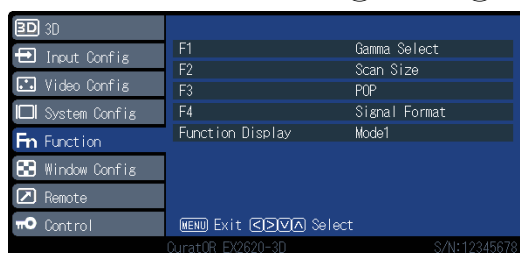


| Function       |        | Setting range   | Description   |
|----------------|--------|---|---|
| Menu Position  |        | <br><br><br><br> | <p>The display locations of menu screen, Input Select menu screen, and PRESET menu screen are set here.</p> <ul style="list-style-type: none"> <li>• ""</li> <li>Selected screens are displayed in the center of the panel.</li> <li>• ""</li> <li>Selected screens are displayed in the upper right corner of the panel.</li> <li>• ""</li> <li>Selected screens are displayed in the lower right corner of the panel.</li> <li>• ""</li> <li>Selected screens are displayed in the lower left corner of the panel.</li> <li>• ""</li> <li>Selected screens are displayed in the upper left corner of the panel.</li> </ul> |
| Preset         | Save   | -   | <p>Saves currently set values, and the status for each user.</p> <p><b>Attention</b></p> <ul style="list-style-type: none"> <li>• "Power On Setup", "Language" and "Logo Display" settings cannot be registered.</li> </ul>   |
|                | Clear  | -   | The set values of "USER1" to "USER10" (USER NAME) can be deleted.   |
|                | Rename | -   | The character strings of "USER1" to "USER10" (USER NAME) can be changed.  |
| Status Display |        | Continue<br>3Sec<br>Off   | <p>Sets whether information about the current input signal and terminal name is displayed.</p> <p>Information about the resolution at the PC signal input is also displayed.</p>  |
| Power On Setup |        | Last<br>PRESET1 to 5<br>FACTORY<br>USER1 to 10  | <p>Settings for switching on can be set in advance.</p> <ul style="list-style-type: none"> <li>• "Last"<br/>Last saved state starts.</li> <li>• "PRESET1 to 5"<br/>State saved in PRESET is called. Five types of PRESET are stored in advance in the monitor as fixed data.</li> <li>• "FACTORY"<br/>Returns to factory settings.</li> <li>• "USER1 to 10"<br/>State saved in USER is called. It is possible to store 10 types of data in USER.</li> </ul>   |

| Function        | Setting range   | Description  |
|-----------------|---|--|
| Power Save Mode | On<br>Off   | Sets whether function that the backlight turns off due to no video signal after 30 sec is valid. |
| Language        | English<br>Deutsch<br>Français<br>日本語<br>Italiano<br>Español<br>Svenska<br>簡体中文<br>繁體中文 | Sets the language to be used for display in settings and all menus.                              |
| Logo Display    | On<br>Off   | The logo display on power-on can be set to On or Off.  |

## ● Function

Configure the setting related to function buttons (F1 (◀), F2 (▶), F3 (⏴), and F4 (⏵)).

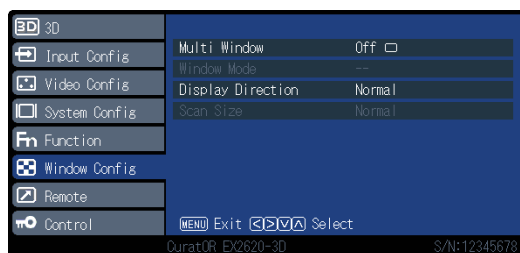


| Function | Setting range   | Description  |
|----------|---|--|
| F1       | PIP   | Sets functions assigned to function buttons. <ul style="list-style-type: none"> <li>• "PIP" <ul style="list-style-type: none"> <li>Switches the screen display between the dual screen (P in P: a small screen is displayed on a normal screen) and the single screen.</li> </ul> </li> <li>• "POP" <ul style="list-style-type: none"> <li>Switches the screen display between the dual screen (P out P: a screen is split vertically) and the single screen.</li> </ul> </li> <li>• "Display Direction" <ul style="list-style-type: none"> <li>Rotates / flips the screen.</li> </ul> </li> <li>• "Scan Size" <ul style="list-style-type: none"> <li>Switches the setting values of "Window Config" - "Scan Size" in sequence.</li> </ul> </li> <li>• "Gamma Select" <ul style="list-style-type: none"> <li>Switches the setting values of "Video Config" - "Gamma" in sequence.</li> </ul> </li> <li>• "Undef" <ul style="list-style-type: none"> <li>No function assigned.</li> </ul> </li> <li>• "Window Mode" <ul style="list-style-type: none"> <li>Switches the "Window Mode" set value for the dual screen that are currently displayed in sequence.</li> </ul> </li> <li>• "Auto Setup" <ul style="list-style-type: none"> <li>Executes "Input Config" - "Position" - "Auto Setup".</li> </ul> </li> <li>• "H Parallax" <ul style="list-style-type: none"> <li>Adjusts Horizontal Parallax.</li> </ul> </li> <li>• "V Parallax" <ul style="list-style-type: none"> <li>Adjusts Vertical Parallax.</li> </ul> </li> <li>• "Input VIDEO" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Input S VIDEO" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Input RGB/YP<sub>B</sub>P<sub>R</sub>" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Input HD15" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Input SDI 1" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Input SDI 2" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Input DVI-D 1" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Input DVI-D 2" <ul style="list-style-type: none"> <li>Switches to the designated input.</li> </ul> </li> <li>• "Noise Reduction" <ul style="list-style-type: none"> <li>Switches the setting of "Video Config" - "Noise Reduction" in sequence.</li> </ul> </li> <li>• "Color Gamut" <ul style="list-style-type: none"> <li>Switch the Color Gamut.</li> </ul> </li> <li>• "Signal Format" <ul style="list-style-type: none"> <li>Sets signal format when in 3D mode.</li> </ul> </li> </ul> |
| F2       | POP   |  |
| F3       | Display Direction   |  |
| F4       | Scan Size<br>Gamma Select<br>Undef<br>Window Mode<br>Auto Setup<br>H Parallax<br>V Parallax<br>Input VIDEO<br>Input S VIDEO<br>Input RGB/YP <sub>B</sub> P <sub>R</sub><br>Input HD15<br>Input SDI 1:<br>Input SDI 2<br>Input DVI-D 1<br>Input DVI-D 2<br>Noise Reduction<br>Color Gamut<br>Signal Format |  |

| Function         | Setting range         | Description  |
|------------------|-----------------------|--|
| Function Display | Mode1<br>Mode2<br>Off | <ul style="list-style-type: none"> <li>• "Mode1"<br/>After the function menu has been displayed, pressing the function button executes the function.</li> <li>• "Mode2"<br/>Displays the function menu, and executes the function.</li> <li>• "Off"<br/>Executes the function without displaying the function menu.</li> </ul> |

## ● Window Config

Settings for screen display.



| Function          | Setting range   | Description   |
|-------------------|---|---|
| Multi Window      | Off <input type="checkbox"/><br>2PIP <input type="checkbox"/><br>2POP <input type="checkbox"/>  | Sets the dual screen display. <ul style="list-style-type: none"> <li>"Off <input type="checkbox"/>"<br/>Set to single screen display mode</li> <li>"2PIP <input type="checkbox"/>"<br/>Displays a small screen (subscreen) on a normal screen (P in P).</li> <li>"2POP <input type="checkbox"/>"<br/>Displays a split window (P out P).</li> </ul> <p><b>Attention</b></p> <ul style="list-style-type: none"> <li>"2PIP <input type="checkbox"/>"<br/>and "2POP <input type="checkbox"/>"<br/>cannot be selected in 3D mode.</li> </ul>   |
| Window Mode       | (When "2PIP" is selected)<br>Mode1 <input type="checkbox"/><br>Mode2 <input type="checkbox"/><br>Mode3 <input type="checkbox"/><br>Mode4 <input type="checkbox"/><br>-----<br>(When "2POP" is selected)<br>Mode1 <input type="checkbox"/><br>Mode2 <input type="checkbox"/><br>Mode3 <input type="checkbox"/> | In accordance with the multiple window, selects the display position and display size of the subscreen for the respective modes.<br>(When "2PIP" is selected) <ul style="list-style-type: none"> <li>"Mode1 <input type="checkbox"/>"<br/>Displays a subscreen at top right.</li> <li>"Mode2 <input type="checkbox"/>"<br/>Displays a subscreen at bottom right.</li> <li>"Mode3 <input type="checkbox"/>"<br/>Displays a subscreen at bottom left.</li> <li>"Mode4 <input type="checkbox"/>"<br/>Displays a subscreen at top left.</li> </ul> (When "2POP" is selected) <ul style="list-style-type: none"> <li>"Mode1 <input type="checkbox"/>"<br/>Displays a subscreen at 1/2 display size.</li> <li>"Mode2 <input type="checkbox"/>"<br/>Displays a subscreen at 1/3 display size.</li> <li>"Mode3 <input type="checkbox"/>"<br/>Displays a subscreen at 1/4 display size.</li> </ul> |
| Display Direction | Normal<br>180°<br>Mirror  | Sets the rotation angle or horizontally flip of the main screen and subscreen.  |



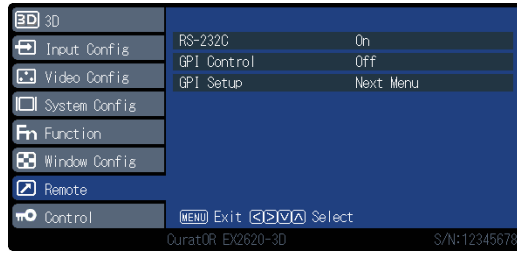
| Function  | Setting range   | Description  |
|-----------|---|--|
| Scan Size | Normal<br>x1.05<br>x1.10<br>x1.33<br>x1.50<br>16:9<br>Through<br>4:3<br>1:1<br>V Fit<br>x2.00<br>Half<br>Half x1.50<br>Half x2.00 | <p>Sets zoom in and out ratios when displaying an input video on the monitor.</p> <ul style="list-style-type: none"> <li>• "Normal"<br/>When using the single screen, enlarges or reduces so that the vertical resolution is 1080 dots. Dark bands form left and right when the aspect ratio is other than 16:9. When using multiple windows, the display matches the display frame of the main screen and subscreen.</li> <li>• "x1.05"<br/>Enlarges images displayed with "Normal" to 1.05 times.</li> <li>• "x1.10"<br/>Enlarges images displayed with "Normal" to 1.1 times.</li> <li>• "x1.33"<br/>Enlarges images displayed with "Normal" to 1.33 times.</li> <li>• "x1.50"<br/>Enlarges images displayed with "Normal" to 1.50 times.</li> <li>• "16:9"<br/>Displays converting the aspect ratio of images displayed with "Normal" to 16:9.</li> <li>• "Through"<br/>Signals with vertical resolutions of over 720 dots are displayed without the scaling (scale-up / scale-down) process being utilized.</li> <li>• "4:3"<br/>Extracts the input signal so that the aspect ratio is 4:3, and displays it matching the display frame.</li> <li>• "1:1"<br/>Extracts the input signal so that the aspect ratio is 1:1, and displays it matching the display frame.</li> <li>• "V Fit"<br/>Displays the input signal matching the vertical display frame of the POP.</li> <li>• "x2.00"<br/>Enlarges images displayed with "Normal" to 2.0 times.</li> <li>• "Half"<br/>Reduces the size of images displayed with "Normal" to 1/2 in the horizontal direction.</li> <li>• "Half x1.50"<br/>Enlarges images displayed with "Half" to 1.5 times.</li> <li>• "Half x2.00"<br/>Enlarges images displayed with "Half" to 2.0 times.</li> </ul> |

**Note**

- "Normal" displays at 4:3 when input signal is NTSC, PAL, 480/60i, 480/60p, 576/50i, or 576/50p.
- "16:9" is selectable when input signal is NTSC, PAL, 480/60i, 480/60p, 576/50i, or 576/50p.
- "4:3" and "1:1" work only in PIP or POP mode and "V Fit" works only in POP mode. They do not work with a full (non-split) screen display.
- "x2.00" is available only when the 3D signal format is "SIMUL" or "SIDE BY SIDE".
- Modes "Half", "Half x1.50" and "Half x2.00" are available only when the 3D signal format is "SIDE BY SIDE".

## ● Remote

Configure the settings related to a remote function (a function used to control this product from external devices connected to the RS232C or GPI terminal).



| Function    | Setting range | Description   |
|-------------|---------------|---|
| RS-232C     | On<br>Off     | Sets the On / Off status of the remote function via the RS-232C terminal. |
| GPI Control | On<br>Off     | Sets the On / Off status of the remote function via the GPI terminal.     |

| Function  |               | Setting range   | Description   |
|-----------|---------------|---|---|
| GPI Setup | GP1           | PIP   | Sets functions assigned to each terminal of the GPI terminals.<br><ul style="list-style-type: none"> <li>• "PIP"<br/>Switches between the dual screen (P in P) and the single screen.</li> <li>• "POP"<br/>Switches between the dual screen (P out P) and the single screen.</li> <li>• Display Direction<br/>Rotates or flips the screen.</li> <li>• "Display Direction <math>\mathbb{M}</math>"<br/>Rotates or flips the main screen.</li> <li>• "Display Direction <math>\mathbb{S}</math>"<br/>Rotates / flips the subscreen.</li> <li>• "Window Mode"<br/>Switches the setting values of "Window Config" - "Window Mode" in sequence.</li> <li>• "<math>\mathbb{M}</math> Input VIDEO"<br/>Switches main screen input signals to VIDEO.</li> <li>• "<math>\mathbb{M}</math> Input S VIDEO"<br/>Switches main screen input signals to S VIDEO.</li> <li>• "<math>\mathbb{M}</math> RGB/YP<sub>B</sub>P<sub>R</sub>"<br/>Switches main screen input signals to RGB/YP<sub>B</sub>P<sub>R</sub>.</li> <li>• "<math>\mathbb{M}</math> Input HD15"<br/>Switches main screen input signals to HD15.</li> <li>• "<math>\mathbb{M}</math> Input DVI-D 1"<br/>Switches main screen input signals to DVI-D 1.</li> <li>• "<math>\mathbb{M}</math> Input DVI-D 2"<br/>Switches main screen input signals to DVI-D 2.</li> <li>• "<math>\mathbb{M}</math> Input SDI 1"<br/>Switches main screen input signals to SDI 1.</li> <li>• "<math>\mathbb{M}</math> Input SDI 2"<br/>Switches main screen input signals to SDI 2.</li> <li>• "<math>\mathbb{M}</math> Input SDI 1 LEVEL B"<br/>Switches main screen input signals to SDI 1 LEVEL B.</li> <li>• "<math>\mathbb{M}</math> Input SDI 2 LEVEL B"<br/>Switches main screen input signals to SDI 2 LEVEL B.</li> <li>• "<math>\mathbb{S}</math> Input VIDEO"<br/>Switches subscreen input signals to VIDEO.</li> <li>• "<math>\mathbb{S}</math> Input S VIDEO"<br/>Switches subscreen input signals to S VIDEO.</li> <li>• "<math>\mathbb{S}</math> RGB/YP<sub>B</sub>P<sub>R</sub>"<br/>Switches subscreen input signals to RGB/YP<sub>B</sub>P<sub>R</sub>.</li> <li>• "<math>\mathbb{S}</math> Input HD15"<br/>Switches subscreen input signals to HD15.</li> <li>• "<math>\mathbb{S}</math> Input DVI-D 1"<br/>Switches subscreen input signals to DVI-D 1.</li> </ul> |
|           | GP2           | POP   |   |
|           | GP3           | Display Direction   |   |
|           | GP4           | Display Direction $\mathbb{M}$                            |   |
|           | GP5           | Display Direction $\mathbb{S}$                            |   |
|           | GP6           | Window Mode   |   |
|           | GP7           | $\mathbb{M}$ Input VIDEO                                  |   |
|           | GP8           | $\mathbb{M}$ Input S VIDEO                                |   |
|           |               | $\mathbb{M}$ Input RGB/<br>YP <sub>B</sub> P <sub>R</sub> |   |
|           |               | $\mathbb{M}$ Input HD15                                   |   |
|           |               | $\mathbb{M}$ Input DVI-D 1                                |   |
|           |               | $\mathbb{M}$ Input DVI-D 2                                |   |
|           |               | $\mathbb{M}$ Input SDI 1                                  |   |
|           |               | $\mathbb{M}$ Input SDI 2                                  |   |
|           |               | $\mathbb{M}$ Input SDI 1<br>LEVEL B                       |   |
|           |               | $\mathbb{M}$ Input SDI 2<br>LEVEL B                       |   |
|           |               | $\mathbb{S}$ Input VIDEO                                  |   |
|           |               | $\mathbb{S}$ Input S VIDEO                                |   |
|           |               | $\mathbb{S}$ Input RGB/<br>YP <sub>B</sub> P <sub>R</sub> |   |
|           |               | $\mathbb{S}$ Input HD15                                   |   |
|           |               | $\mathbb{S}$ Input DVI-D 1                                |   |
|           |               | $\mathbb{S}$ Input DVI-D 2                                |   |
|           |               | $\mathbb{S}$ Input SDI 1                                  |   |
|           |               | $\mathbb{S}$ Input SDI 2                                  |   |
|           |               | Sync. Select RGB  |   |
|           |               | Sync. Select HD15   |   |
|           |               | Red Tally   |   |
|           |               | Green Tally   |   |
|           |               | WINDOW SELECT   |   |
|           |               | 3D/2D   |   |
|           |               | H Parallax(-)   |   |
|           |               | H Parallax(+)   |   |
|           |               | V Parallax(-)   |   |
|           | V Parallax(+) |   |   |
|           | Undef         |   |   |

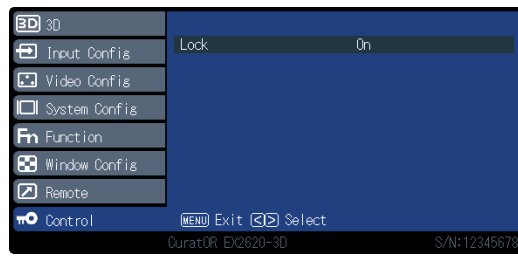
| Function  |               | Setting range                                     | Description  |
|-----------|---------------|---|--|
| GPI Setup | GP1           | PIP   | <ul style="list-style-type: none"> <li>• "[S] Input DVI-D 2"<br/>Switches subscreen input signals to DVI-D 2.</li> <li>• "[S] Input SDI 1"<br/>Switches subscreen input signals to SDI 1.</li> <li>• "[S] Input SDI 2"<br/>Switches subscreen input signals to SDI 2.</li> <li>• "Sync. Select RGB"<br/>Switches the setting values of "Input Config" - "Sync. Select RGB" in sequence.</li> <li>• "Sync. Select HD15"<br/>Switches the setting values of "Input Config" - "Sync. Select HD15" in sequence.</li> <li>• "Red Tally"<br/>Sets ● (red) displayed at screen top center to On or Off.</li> <li>• "Green Tally"<br/>Sets ● (green) displayed at screen top center to On or Off.</li> <li>• "WINDOW SELECT"<br/>Switches the operation target screen.</li> <li>• "3D/2D"<br/>Switches 3D and 2D modes.</li> <li>• "H Parallax(-)"<br/>Decreases setting value of H Parallax.</li> <li>• "H Parallax(+)"<br/>Increases setting value of V Parallax.</li> <li>• "V Parallax(-)"<br/>Decreases setting value of V Parallax.</li> <li>• "V Parallax(+)"<br/>Increases setting value of V Parallax.</li> <li>• "Undef"<br/>Not set.</li> </ul> |
|           | GP2           | POP   |  |
|           | GP3           | Display Direction [M]                             |  |
|           | GP4           | Display Direction [S]                             |  |
|           | GP5           | Window Mode                                       |  |
|           | GP6           | [M] Input VIDEO                                   |  |
|           | GP7           | [M] Input S VIDEO                                 |  |
|           | GP8           | [M] Input RGB/<br>Y <sub>P</sub> B <sub>P</sub> R |  |
|           |               | [M] Input HD15                                    |  |
|           |               | [M] Input DVI-D 1                                 |  |
|           |               | [M] Input DVI-D 2                                 |  |
|           |               | [M] Input SDI 1                                   |  |
|           |               | [M] Input SDI 2                                   |  |
|           |               | [M] Input SDI 1                                   |  |
|           |               | LEVEL B   |  |
|           |               | [M] Input SDI 2                                   |  |
|           |               | LEVEL B   |  |
|           |               | [S] Input VIDEO                                   |  |
|           |               | [S] Input S VIDEO                                 |  |
|           |               | [S] Input RGB/<br>Y <sub>P</sub> B <sub>P</sub> R |  |
|           |               | [S] Input HD15                                    |  |
|           |               | [S] Input DVI-D 1                                 |  |
|           |               | [S] Input DVI-D 2                                 |  |
|           |               | [S] Input SDI 1                                   |  |
|           |               | [S] Input SDI 2                                   |  |
|           |               | Sync. Select RGB                                  |  |
|           |               | Sync. Select HD15                                 |  |
|           |               | Red Tally   |  |
|           |               | Green Tally                                       |  |
|           |               | WINDOW SELECT                                     |  |
|           |               | 3D/2D   |  |
|           |               | H Parallax(-)                                     |  |
|           |               | H Parallax(+)                                     |  |
|           | V Parallax(-) |   |  |
|           | V Parallax(+) |   |  |
|           | Undef         |   |  |

**Note**

- The GPI is an edge operation without Tally. Operations can be received by setting the terminal potential from open to the same potential as GND. The edge operation requires a period of at least 200 ms of the same potential as GND. After the operation, the same potential as GND should be canceled.

## ● Control

Settings for lock functions.





| Function | Setting range | Description  |
|----------|---------------|--|
| Lock     | On<br>Off     | Changing of settings via the main menu is prevented. |

### Attention



- When this function is set to "On", no settings other than "Control" can be changed.

### Note

- If you hold down  (MENU) and  (ENTER) for approximately four seconds, buttons are locked, and the "LOCKED" message is displayed. If you perform the same operation again, buttons are unlocked, and the "UNLOCKED" message is displayed.

# Chapter 3 Troubleshooting

## 3-1. No Picture Display

| Problem  | Possible cause and remedy  |
|--|--|
| <b>1. No picture</b> <ul style="list-style-type: none"><li>Power indicator does not light up.</li></ul>  | <ul style="list-style-type: none"><li>Check whether the power cord is connected properly.</li><li>Check whether the DC OUT terminal and the DC IN terminal are connected properly.</li><li>Turn on the power switch.</li><li>Check whether the main power indicator of the AC adapter is on.</li></ul>   |
| <b>2. The message below appears.</b> <ul style="list-style-type: none"><li>This message appears when no signal is input.<br/>Example:<br/></li></ul>      | This message appears when the signal is not input correctly even though the monitor is functioning properly. <ul style="list-style-type: none"><li>The message shown at left may appear, because some devices to be connected do not output the signal immediately after power-on.</li><li>Check whether the device to be connected is turned on.</li><li>Check whether the signal cable is connected properly.</li><li>Turn off the power, and then turn it on again.</li></ul> |
| <ul style="list-style-type: none"><li>The message indicates that the input signal is outside the specified frequency range.<br/>Example:<br/></li></ul> | <ul style="list-style-type: none"><li>Check whether the device to be connected is configured to meet the resolution and vertical scan frequency requirements of the monitor.</li><li>Reboot the device to be connected.</li></ul>  |

## 3-2. Imaging Problems

| Problem  | Possible cause and remedy  |
|--|--|
| 1. The screen is too bright or too dark.                           | <ul style="list-style-type: none"><li>• Use “Brightness” or “Backlight” in the Setting menu to adjust it.</li></ul>  |
| 2. Text is blurred   | <ul style="list-style-type: none"><li>• Check whether the PC is configured to meet the resolution and vertical scan frequency requirements of the monitor (see “Compatible Resolutions” in the Instructions for Use).</li></ul>  |
| 3. Afterimages appear  | <ul style="list-style-type: none"><li>• Afterimages are particular to LCD monitors. Avoid displaying the same image for a long time.</li><li>• Use the screen saver or power saving function to avoid displaying the same image for extended periods of time.</li><li>• An afterimage may appear even after a short time period has elapsed depending on the displayed image. If this occurs, changing the image or leaving the power off for a few hours may solve the problem.</li></ul> |
| 4. Green, red, blue, white dots or dark dots remain on the screen. | <ul style="list-style-type: none"><li>• This is due to LCD panel characteristics and not a malfunction.</li></ul>  |
| 5. 3D images are not shown   | <ul style="list-style-type: none"><li>• Switch to 3D mode.</li><li>• Adjust 3D mode.</li></ul>   |
| 6. 3D images are strange   | <ul style="list-style-type: none"><li>• Switch the displays of the left-eye signal and the right-eye signal.</li><li>• During SIMUL mode, make sure that the left-eye image signal and the right-eye image signal are input correctly.</li></ul>   |

## 3-3. Other Problems

| Problem                              | Possible cause and remedy  |
|--------------------------------------|--|
| 1. The Setting menu does not appear. | <ul style="list-style-type: none"><li>• Make sure the lock function is not set to “On.” (See “Control” (page 21).)</li></ul> |

# Chapter 4 Reference

## 4-1. Main Default Settings

### PRESET / FACTORY

|                 | 3D              |                | Input Select |           |
|-----------------|-----------------|----------------|--------------|-----------|
|                 | 3D/2D Selection | Signal Format  | Main screen  | Subscreen |
| <b>PRESET 1</b> | 2D              | SIDE BY SIDE   | SDI 1        | DVI 1     |
| <b>PRESET 2</b> | 3D              | SIDE BY SIDE   | DVI 1        | VIDEO     |
| <b>PRESET 3</b> | 3D              | LINE BY LINE   | DVI 1        | VIDEO     |
| <b>PRESET 4</b> | 3D              | SIMUL          | SDI 1        | VIDEO     |
| <b>PRESET 5</b> | 3D              | TOP AND BOTTOM | DVI 1        | VIDEO     |
| <b>FACTORY</b>  | 2D              | SIDE BY SIDE   | DVI 1        | SDI 1     |

#### Note

- The default settings of functions that are not included in the table above are the same as for FACTORY regardless of which PRESET is selected.

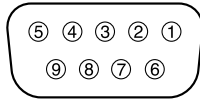
### Others

|                      |              |               |
|----------------------|--------------|---------------|
| System Configuration | Language     | English       |
|                      | Logo Display | On            |
| Functions            | F1           | Gamma Select  |
|                      | F2           | Scan Size     |
|                      | F3           | POP           |
|                      | F4           | Signal Format |
| Control Setting      | Lock         | Off           |



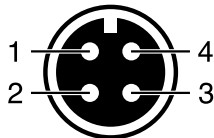
## 4-2. Pin Specifications

### ● GPI terminal



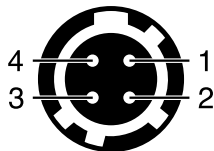
| Pin No. | Signal name |
|---------|-------------|
| 1       | GPI1        |
| 2       | GPI2        |
| 3       | GPI3        |
| 4       | GPI4        |
| 5       | GND         |
| 6       | GPI5        |
| 7       | GPI6        |
| 8       | GPI7        |
| 9       | GPI8        |

### ● DC IN terminal



| Pin No. | Signal name |
|---------|-------------|
| 1       | GND         |
| 2       | GND         |
| 3       | 24 VDC      |
| 4       | 24 VDC      |

### ● DC OUT terminal on the main unit



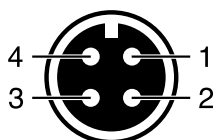
| Pin No. | Signal name           |
|---------|-----------------------|
| 1       | GND                   |
| 2       | NC<br>(no connection) |
| 3       | NC<br>(no connection) |
| 4       | 5 VDC                 |

HIROSE P/N: HR10A-7R-4S(74)

Recommended plug

HIROSE P/N: HR10A-7P-4P(74)

### ● DC OUT terminal of AC adapter



| Pin No. | Signal name |
|---------|-------------|
| 1       | GND         |
| 2       | GND         |
| 3       | 24 VDC      |
| 4       | 24 VDC      |

# Appendix

## LIMITED WARRANTY

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- (b) Any incompatibility of the Product due to possible technical innovations and/or regulations;
- (c) Any deterioration of the sensor;
- (d) Any defect of the Product caused by external equipment;
- (e) Any defect of the Product on which the original serial number has been altered or removed;
- (f) Any normal deterioration of the product, particularly that of consumables, accessories, and/or attachments (e.g. buttons, rotating parts, cables, User’s Manual, etc.);
- (g) Any deformation, discoloration, and/or warp of the exterior of the product including that of the surface of the LCD panel;
- (h) Any defect of the Product caused by placement in a location where it may be affected by strong vibration or shocks;
- (i) Any defect of the Product caused by liquid leaking from battery; and
- (j) Any deterioration of display performance caused by the deterioration of expendable parts such as the LCD panel and/or backlight, etc. (e.g. changes in brightness, changes in brightness uniformity, changes in color, changes in color uniformity, defects in pixels including burnt pixels, etc.).

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<http://www.swico.ch>

## Información sobre reciclaje

Este producto debe desecharse y reciclarse según la legislación del país para reducir el impacto medioambiental. Cuando desee deshacerse de este producto, póngase en contacto con un distribuidor o una filial de su país.

Encontrará las direcciones de contacto en el sitio web de EIZO que se indica a continuación.

<http://www.eizoglobal.com>

## Informazioni sul riciclaggio

Per lo smaltimento e il riciclaggio del presente prodotto, attenersi alle normative vigenti nel proprio paese per ridurre l'impatto ambientale. Per lo smaltimento, rivolgersi ad un distributore o un affiliato presenti nel proprio paese.

Gli indirizzi sono elencati nel sito Web EIZO riportato di seguito.

<http://www.eizoglobal.com>

Per informazioni sul riciclaggio per i clienti in Svizzera, consultare il sito Web riportato di seguito.

<http://www.swico.ch>

## Återvinningsinformation

När denna produkt kasseras ska den hanteras och återvinnas enligt landets föreskrifter för att reducera miljöpåverkan. När du kasserar produkten ska du kontakta en distributör eller representant i ditt land.

Kontaktadresserna listas på EIZO-webbplatsen nedan.

<http://www.eizoglobal.com>

## Πληροφορίες ανακύκλωσης

Το προϊόν αυτό, όταν απορρίπτεται, πρέπει να συλλέγεται και να ανακυκλώνεται σύμφωνα με τη νομοθεσία της χώρας σας έτσι ώστε να μην επιβαρύνει το περιβάλλον. Για να απορρίψετε το προϊόν, επικοινωνήστε με έναν αντιπρόσωπο ή μια θυγατρική εταιρεία στη χώρα σας.

Οι διευθύνσεις επικοινωνίας αναγράφονται στην τοποθεσία web της EIZO παρακάτω.  
<http://www.eizoglobal.com>

## Сведения по утилизации

По истечении срока службы данного продукта его следует принести на сборный пункт и утилизировать в соответствии с действующими предписаниями в вашей стране, чтобы уменьшить вредное воздействие на окружающую среду. Прежде чем выбросить данный продукт, обратитесь к дистрибьютору или в местное представительство компании в вашей стране.

Контактные адреса можно найти на веб-узле EIZO.

<http://www.eizoglobal.com>

## Informatie over recycling

Wanneer u dit product wilt weggooien, moet het uit milieu-overwegingen worden verzameld en gerecycled volgens de betreffende wetgeving van uw land. Wanneer u dit product wilt weggooien, moet u contact opnemen met een distributeur of een partner in uw land.

De contactadressen worden vermeld op de volgende EIZO-website.

<http://www.eizoglobal.com>

## Informação sobre reciclagem

Este produto, quando o deitar fora, deve ser recolhido e reciclado de acordo com a legislação do seu país para reduzir a poluição. Quando deitar fora este produto, contacte um distribuidor ou uma filial no seu país.

Os endereços de contacto estão listados no website do EIZO, abaixo.

<http://www.eizoglobal.com>

## Oplysninger om genbrug

Dette produkt forventes ved bortskaffelse at blive indsamlet og genbrugt i overensstemmelse med lovgivningen i dit land for at reducere belastningen af miljøet. Når du bortskaffer denne produkt, skal du kontakte en distributør eller et tilknyttet selskab i dit land.

Adresserne på kontaktpersonerne er angivet på EIZO's websted nedenfor.

<http://www.eizoglobal.com>

## Kierrätystä koskevia tietoja

Tuote tulee hävittää kierrättämällä maan lainsäädännön mukaisesti ympäristön kuormittumisen vähentämiseksi. Kun hävität tuotteen, ota yhteyttä jälleenmyyjään tai tytäryhtiöön maassasi.

Yhteystiedot löytyvät EIZOn Internet-sivustolta.

<http://www.eizoglobal.com>

## Wykorzystanie surowców wtórnych

Ten produkt po zużyciu powinien być zbierany i przetwarzany zgodnie z krajowymi przepisami dotyczącymi ochrony środowiska. Wyrzucając ten produkt, należy skontaktować się z lokalnym dystrybutorem lub partnerem. Adresy kontaktowe można znaleźć we wskazanej poniżej witrynie internetowej firmy EIZO.

<http://www.eizoglobal.com>

## Informace o recyklaci

Při likvidaci produktu musí být produkt vyzvednut a recyklován podle zákonů příslušné země, aby nedocházelo k zatěžování životního prostředí. Zbavujete-li se produktu, kontaktujte distributora nebo pobočku ve své zemi. Kontaktní adresy jsou uvedeny na následující webové stránce společnosti EIZO.  
<http://www.eizoglobal.com>

## Ringlussevõtu alane teave

Keskkonnakoormuse vähendamiseks tuleks kasutatud tooted kokku koguda ja võtta ringlusse vastavalt teie riigi seadustele. Kui kõrvaldate käesoleva toote, võtke palun ühendust turustaja või filiaaliga oma riigis. Kontaktisikud on toodud EIZO veebilehel järgmisel aadressil:  
<http://www.eizoglobal.com>

## Újrahasznosítási információ

Jelen terméket, amikor eldobjuk, az illető ország törvényei alapján kell összegyűjteni és újrahasznosítani, hogy csökkentsük a környezet terhelését. Amikor ezt a terméket eldobja, kérjük lépjen kapcsolatba egy országon belüli forgalmazóval vagy társvállalkozással.  
A kapcsolat címei az EIZO alábbi weboldalán találhatók felsorolva:  
<http://www.eizoglobal.com>

## Podatki o recikliranju

Ob koncu uporabe odslužen izdelek izročite na zbirno mesto za recikliranje v skladu z okoljevarstveno zakonodajo vaše države. Prosimo, da se pri odstranjevanju izdelka obrnete na lokalnega distributerja ali podružnico.  
Kontaktne naslovi so objavljeni na spodaj navedenih spletnih straneh EIZO:  
<http://www.eizoglobal.com>

## Informácie o recyklácii

Pri likvidácii musí byť tento výrobok recyklovaný v súlade s legislatívou vašej krajiny, aby sa znížilo zaťaženie životného prostredia. Keď sa chcete zbaviť tohto výrobku, kontaktujte prosím distribútora alebo pobočku vo vašej krajine.  
Zoznam kontaktných adries je uvedený na nasledovnej webovej stránke firmy EIZO:  
<http://www.eizoglobal.com>

## Pārstrādes informācija

Utilizējot šo produktu, tā savākšana un pārstrāde veicama atbilstoši jūsu valsts likumdošanas prasībām attiecībā uz slodzes uz vidi samazināšanu. Lai veiktu šī produkta utilizāciju, sazinieties ar izplatītāju vai pārstāvniecību jūsu valstī.  
Kontaktadrese ir norādītas zemāk minētajā EIZO tīmekļa vietnē.  
<http://www.eizoglobal.com>

## Informacja apie gražinamąjį perdirbimą

Šalinant (išmetant) šiuos gaminius juos reikia surinkti ir perdirbti gražinamuoju būdu pagal jūsų šalies teisės aktus, siekiant sumažinti aplinkos teršimą. Kai reikia išmesti šį gaminį, kreipkitės į jūsų šalyje veikiančią gaminių pardavimo atstovybę arba jos filiaalą.  
Kontaktiniai adresatai nurodyti EIZO interneto svetainėje.  
<http://www.eizoglobal.com>

## Информация относно рециклиране

При изхвърлянето на този продукт се предлага събирането и рециклирането му съобразно законите на вашата страна за да се намали замърсяването на околната среда. Когато искате да се освободите от този продукт, моля свържете се с търговския му представител или със съответните органи отговарящи за това във вашата страна.

Данните за връзка с нас са описани на следния Интернет сайт на EIZO:  
<http://www.eizoglobal.com>

## Informație referitoare la reciclare

Acest produs, când debarasat, trebuie colectat și reciclat conform legislației țării respective ca să reducem sarcina mediului. Când se debarasează de acest produs, vă rugăm să contactați un distribuitor sau un afiliat al țării respective.

Adresele de contact le găsiți pe pagina de web al EIZO:  
<http://www.eizoglobal.com>

## معلومات عن إعادة التدوير

عند التخلص من هذا المنتج، من الضروري تجميعه وإعادة تدويره وفقاً للقوانين المتبعة في بلدك لتقليل العبء المسلط على البيئة. عندما تتخلص من هذا المنتج، يرجى الاتصال بموزع أو طرف متنسب إليه في بلدك. عناوين الاتصال مدرجة في موقع ايزو EIZO ادناه على شبكة الانترنت.  
<http://www.eizoglobal.com>

## Geri Dönüşüm Bilgisi

Bu ürünün, atılacağı zaman, ülkenizin çevre kirliliğinin azaltılması konusundaki mevzuatına göre toplanması ve yeniden değerlendirilmesi gerekmektedir. Ürünü atacağınız zaman lütfen ülkenizdeki bir distribütör veya ilgili kuruluşla temasa geçiniz.

İrtibat adresleri aşağıdaki EIZO web sitesinde verilmiştir.  
<http://www.eizoglobal.com>

